#### DISTANCE EDUCATION

## POST GRADUATE DIPLOMA IN COMPUTER APPLICATIONS EXAMINATION, MAY 2023.

#### First Semester

#### DIGITAL COMPUTER ORGANIZATION

(CBCS 2018 – 2019 Academic Year Onwards)

Time: Three hours Maximum: 75 marks

SECTION A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. Define the term radix.
- 2. Convert  $(10.25)_{10} = (?)_2$
- 3. What is mean by decoder?
- 4. Give the applications of demultiplexer.
- 5. Define instruction format.
- 6. What is mean by instruction cycle?
- 7. Comment on control word.
- 8. What is mean by asynchronous data transfer?
- 9. Define cache memory.
- 10. List the basic components of memory management.

Answer ALL the questions choosing either (a) or (b)

11. (a) Convert (101101.1101)<sub>2</sub> to decimal and hexadecimal form.

Or

- (b) Write the fundamental concepts of Boolean algebra.
- 12. (a) Explain the design procedure for combinatorial circuit.

Or

- (b) Write a short note on fixed point representations.
- 13. (a) Discuss the various computer registers.

Or

- (b) Explain the design of accumulator logic.
- 14. (a) Discuss about addressing modes with an example.

Or

- (b) Summarize the concept of data transfer instruction.
- 15. (a) Write about memory hierarchy.

Or

(b) Interpret the concepts of auxiliary memory.

SECTION C — 
$$(3 \times 10 = 30 \text{ marks})$$

Answer any THREE questions

- 16. State the De Morgan's theorems and mention its uses.
- 17. Draw and explain the logic diagram for full adder.

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2

- 18. Explain the various memory reference instructions.
- 19. Draw and explain about stack organization.
- 20. Discuss about read and write operations of associative memory.

#### DISTANCE EDUCATION

## POST GRADUATE DIPLOMA IN COMPUTER APPLICATIONS EXAMINATION, MAY 2023.

#### First Semester

#### OBJECT ORIENTED PROGRAMMING WITH C++

(CBCS 2018 – 2019 Academic Year Onwards)

Time: Three hours Maximum: 75 marks

SECTION A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. List any two features in C++
- 2. What is mean by object oriented paradigm?
- 3. Comment on inline function.
- 4. What is mean by dynamic object?
- 5. What are the visibility modes of inheritance?
- 6. Mention the needs virtual function.
- 7. What is mean by class template?
- 8. Write about sequential access file.
- 9. What will happen if thrown exception is not handled in C++?
- 10. Which keyword is used to handle an exception?

Answer ALL the questions choosing either (a) or (b)

11. (a) How C++ is differing from C language? Explain.

Or

- (b) Write a short note on predefined console streams.
- 12. (a) How to define and accessing member function? Explain.

Or

- (b) Explain the role of destructor in C++.
- 13. (a) Describe the concept of multi level inheritance.

Or

- (b) Elaborate note on abstract class.
- 14. (a) Explain function template with multiple arguments.

Or

- (b) Explain about random access file.
- 15. (a) How do we handle exception in C++? Explain.

Or

(b) Write about exception in class template.

SECTION C — 
$$(3 \times 10 = 30 \text{ marks})$$

Answer any THREE questions

- 16. Discuss about unformatted input and output operations.
- 17. Explain default and parameterized constructor with an example.

2

- 18. Elaborate note on operator overloading.
- 19. Explain about file pointer and their manipulators.
- 20. What is user defined exception. Write down the scenario where we required user defined exception.

#### DISTANCE EDUCATION

## P.G. DIPLOMA IN COMPUTER APPLICATIONS EXAMINATION, MAY 2023.

#### First Semester

#### DATA STRUCTURES AND ALGORITHMS

(CBCS 2018 – 2019 Academic Year Onwards)

Time: Three hours Maximum: 75 marks

SECTION A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. What is mean by linear data structure?
- 2. List out the array operations.
- 3. Define queue.
- 4. List the applications of stack.
- 5. Mention the operations of binary tree.
- 6. Define the term siblings.
- 7. State the operations of binary search tree.
- 8. Mention the need of searching.
- 9. State the main idea behind insertion sort.
- 10. Write the time complexity of tree sort.

Answer ALL the questions, choosing either (a) or (b).

11. (a) Classify the types of data structures.

Or

- (b) Explain about various characteristics of array.
- 12. (a) Write an algorithm for insert and delete operations on queue.

Or

- (b) Discuss about operations on stack.
- 13. (a) Write a short note on binary tree representations.

Or

- (b) State the operations of binary search tree.
- 14. (a) Explain the linear search tree with example.

Or

- (b) Explain the importance of searching.
- 15. (a) Discuss the space complexity of radix sort.

Or

(b) Explain quick sort with example.

2

## SECTION C — $(3 \times 10 = 30 \text{ marks})$

### Answer any THREE questions.

- 16. Describe the role of space complexity for measuring the performance of an algorithm.
- 17. Explain the different operations on doubly linked list.
- 18. Discuss the various types of binary trees.
- 19. Describe the insertion and deletion operations on linear search tree.
- 20. Apply the selection sort on the following elements 21,11,5,78,49,54,72,88.

#### DISTANCE EDUCATION

## P.G. DIPLOMA IN COMPUTER APPLICATIONS EXAMINATION, MAY 2023.

#### Second Semester

#### SOFTWARE ENGINEERING

(CBCS 2018 – 2019 Academic Year Onwards)

Time: Three hours Maximum: 75 marks

SECTION A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. Define software engineering.
- 2. Mention the advantages of incremental model.
- 3. What is known as SRS review?
- 4. List out the elements of analysis model.
- 5. What is software architecture?
- 6. Why interface analysis is critical in UI development?
- 7. Distinguish between the verification and validation.
- 8. Comment on software quality.
- 9. Define software reliability.
- 10. What is risk projection?

Answer ALL the questions choosing either (a) or (b).

11. (a) Write a brief note on unified process.

Or

- (b) Explain the fundamental activities of a software process.
- 12. (a) Compare functional and behavioral model.

Or

- (b) Elucidate the requirements engineering tasks.
- 13. (a) What are the characteristics of good design? Explain.

Or

- (b) Explain the software quality guidelines.
- 14. (a) Justify the importance of testing process.

Or

- (b) Differentiate between the black box and white box testing.
- 15. (a) Elaborate note on software reviews.

Or

(b) Illustrate the concept of ISO 900 quality standards.

2

## SECTION C — $(3 \times 10 = 30 \text{ marks})$

## Answer any THREE questions.

- 16. Explain about evolutionary process model.
- 17. Describe the concept of validations requirements.
- 18. Explain the importance of user interface design in sale of software.
- 19. Discuss the metrics for software quality and software process.
- 20. Write a brief note on reactive vs. proactive risk strategies.

#### DISTANCE EDUCATION

## P.G. DIPLOMA IN COMPUTER APPLICATIONS EXAMINATION, MAY 2023.

#### Second Semester

#### RELATIONAL DATABASE MANAGEMENT SYSTEMS

(CBCS 2018 – 2019 Academic Year Onwards)

Time: Three hours Maximum: 75 marks

SECTION A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. What is database?
- 2. Define entity sets.
- 3. How to rename the table?
- 4. Comment on relational model.
- 5. What is mean by trigger?
- 6. Mention the need of normalization.
- 7. What is transaction?
- 8. List the advanced recovery systems.
- 9. What is indexing?
- 10. What is the need of external storage?

Answer ALL the questions choosing either (a) or (b).

11. (a) Explain the evaluation of database system.

Or

- (b) Write about DML and DDL.
- 12. (a) Discuss about integrity constraint with example.

Or

- (b) How to alter the table? Explain with an example.
- 13. (a) Explain comparison operators with example.

Or

- (b) Write a short note on *null values*.
- 14. (a) Explain about testing for serializability.

Or

- (b) Illustrate the concept of validation based protocols.
- 15. (a) Explain B+ trees with example.

Or

(b) Describe the dynamic index structure.

SECTION C — 
$$(3 \times 10 = 30 \text{ marks})$$

Answer any THREE questions.

2

- 16. Explain the various data models of database systems.
- 17. Discuss about tuple relational calculus.

- 18. Describe the concept of 1NF, 2NF and 3NF.
- 19. Explain about lock based protocols.
- 20. What are the different types of indexing? Explain.

#### DISTANCE EDUCATION

# P.G. DIPLOMA IN COMPUTER APPLICATIONS EXAMINATION, MAY 2023.

#### Second Semester

#### COMPUTER GRAPHICS

(CBCS 2018 – 2019 Academic Year Onwards)

Time: Three hours Maximum: 75 marks

SECTION A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. Define the term computer graphics.
- 2. What is an output primitive?
- 3. Define viewport.
- 4. What is composite transformation?
- 5. What is polygon surface?
- 6. Comment on RGB color model.
- 7. Write the matrix for 3'D translations.
- 8. What do you mean by view plan?
- 9. Define animation.
- 10. What is key frame?

Answer ALL the questions choosing either (a) or (b).

11. (a) Explain about random scan systems.

Or

- (b) Discuss in detail about the DAA line drawing algorithm.
- 12. (a) Write a short note on basic 2'D scaling.

Or

- (b) Explain about Sutherland-hodgeman polygon clipping algorithm.
- 13. (a) Write a short note on Bezier curve.

Or

- (b) Examine the polygon rendering methods.
- 14. (a) What are the steps involved in 3'D transformation? Explain.

Or

- (b) Explain 3'D viewing.
- 15. (a) What is visible surface detection in computer graphics? Explain.

Or

(b) Explain back face detection in computer graphics

2

SECTION C —  $(3 \times 10 = 30 \text{ marks})$ 

## Answer any THREE questions.

- 16. Describe the various input devices.
- 17. Explain cohen-sutherland line clipping algorithm with an example.
- 18. Categorize the 3'D object representation.
- 19. Write a brief note on reflection and shear transformation.
- 20. Describe the basic computer animation functions.